

Games and Puzzles from Around the Globe

(37 points)

HERE'S SOMETHING THAT'S SURE TO KEEP YOU BUSY FOR A WHILE: A DEEP DIVE INTO THE WORLD OF PUZZLES. BUT THIS ISN'T YOUR GRANDMA'S OLD JIGSAW COLLECTION, HELL NO. THIS BONUS ASKS YOU TO BE FAMILIAR WITH ALL DIFFERENT SHAPES, SIZES, AND COLORS OF PUZZLES AND GAMES AND THEN IDENTIFY THEM.

PART I: THE BASICS. IDENTIFY THE FOLLOWING PUZZLES AND GAMES:

1		CROSSWORD
2		TANGRAMS
3		CHECKERS
4		SUDOKU
5		RUBIK'S CUBE 21x21
6		CRACKER BARREL PEG GAME
7		JACKS
8		BALL AND CUP GAME
9		WORD SEARCH
10		UNO
11		MONOPOLY
12		RACK-O
13		CATAN
14		WOODEN JIGSAW PUZZLE

15		GOLDEN CARROM BOARD GAME
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OK LET'S TAKE THINGS UP A NOTCH, THE NEXT ONES WILL BE MORE OBSCURE:

16		WOODEN SOCCER BALL PUZZLE
17		JACOB'S LADDER
18		CHINESE CHECKERS
19		SCRAMBLE FOR NORTH AFRICA (BOARD GAME)
20		BACKGAMMON
21		SENET
22		CRIBBAGE
23		LOTERÍA
24		PACHISI
25		BAO LA KISWAHILI
26		SNAKES AND LADDERS
27		FIVE FIELD KONO

PART III :

LAST SECTION: WE GIVE YOU SNIPPETS FROM THE RULES OF POPULAR GAMES. BASED ON THE LIMITED INFORMATION, FIGURE OUT WHAT GAME THE RULES ARE FROM.

28	<p>CONTENTS</p> <ul style="list-style-type: none"> • 2 game cards • 10 copies of the page • 10 copies of the page • 10 copies of the page 	BATTLESHIP
29		POWER GRID GAME
30	<p>The Game Board. The game board is a map of 9 continents divided into 42 territories. Each territory is a different color and contains from 4 to 18 population. The numbers along the borders (countries) edge of the board, indicate the number of armies you will receive for a set of cards you trade in, as explained on page 7.</p>	RISK
31	<p>STRATEGY</p> <p>1. The first player to move is the player who has the most armies on the board.</p> <p>2. The player with the most armies on the board may move any of his or her armies to any adjacent territory.</p> <p>3. The player with the most armies on the board may move any of his or her armies to any adjacent territory.</p> <p>4. The player with the most armies on the board may move any of his or her armies to any adjacent territory.</p>	STRATEGO
32	<p>OPERATION</p> <p>1. The first player to move is the player who has the most armies on the board.</p> <p>2. The player with the most armies on the board may move any of his or her armies to any adjacent territory.</p> <p>3. The player with the most armies on the board may move any of his or her armies to any adjacent territory.</p> <p>4. The player with the most armies on the board may move any of his or her armies to any adjacent territory.</p>	OPERATION
33	<p>CLUE</p> <p>1. The first player to move is the player who has the most armies on the board.</p> <p>2. The player with the most armies on the board may move any of his or her armies to any adjacent territory.</p> <p>3. The player with the most armies on the board may move any of his or her armies to any adjacent territory.</p> <p>4. The player with the most armies on the board may move any of his or her armies to any adjacent territory.</p>	CLUE
34	<p>DUNE</p> <p>1. The first player to move is the player who has the most armies on the board.</p> <p>2. The player with the most armies on the board may move any of his or her armies to any adjacent territory.</p> <p>3. The player with the most armies on the board may move any of his or her armies to any adjacent territory.</p> <p>4. The player with the most armies on the board may move any of his or her armies to any adjacent territory.</p>	DUNE
35	<p>BLACKJACK</p> <p>1. The first player to move is the player who has the most armies on the board.</p> <p>2. The player with the most armies on the board may move any of his or her armies to any adjacent territory.</p> <p>3. The player with the most armies on the board may move any of his or her armies to any adjacent territory.</p> <p>4. The player with the most armies on the board may move any of his or her armies to any adjacent territory.</p>	BLACKJACK
36	<p>GO FISH</p> <p>1. The first player to move is the player who has the most armies on the board.</p> <p>2. The player with the most armies on the board may move any of his or her armies to any adjacent territory.</p> <p>3. The player with the most armies on the board may move any of his or her armies to any adjacent territory.</p> <p>4. The player with the most armies on the board may move any of his or her armies to any adjacent territory.</p>	GO FISH
37	<p>CARDS AGAINST HUMANITY</p> <p>1. The first player to move is the player who has the most armies on the board.</p> <p>2. The player with the most armies on the board may move any of his or her armies to any adjacent territory.</p> <p>3. The player with the most armies on the board may move any of his or her armies to any adjacent territory.</p> <p>4. The player with the most armies on the board may move any of his or her armies to any adjacent territory.</p>	CARDS AGAINST HUMANITY