
WHAT'S IN A GAME?

Hour 5

You can sound really profound by saying “The Game of Life sucks”, at least until people realize that you’re talking about Conway’s Game of Life.

Section 1 — Board Games

Identify each of the following board games from one of the spaces on their board.



Section 2 — Game Shows

Identify each of the following game shows from a description of what happens during the show.

11. After spinning the titular item, contestants can guess one of 21 letters.
12. Contestants questions answers from seven different categories.
13. Contestants compete in segments like Cliff Hangers, Hole in One, and Plinko.
14. Two groups of related people compete to see who can guess the most common answers to survey questions.
15. Contestants expect an uneventful ride to their destination, but are surprised with flashing lights and a game show.
16. Contestants answer 14 consecutive multiple choice questions that slowly get harder and more valuable.
17. Contestants make completely uninformed guesses on where to find a million dollars. How is this a game show? It requires no skill. Seriously?
18. Contestants (one celebrity and one civilian) give one word clues to each other.
19. Teams can pass a question back and forth before either answering or taking a physical challenge.
20. Teams of three choose a hieroglyph, and have to spot the connection between four seemingly unrelated items.
21. Contestants compete in segments like Bluff the Listener, Limerick Challenge, and Not My Job.

Section 3—Video Games

Questions 22-31 are in the video section of this bonus. Identify each of the video games from a clip of their gameplay.

Section 4 — Sports

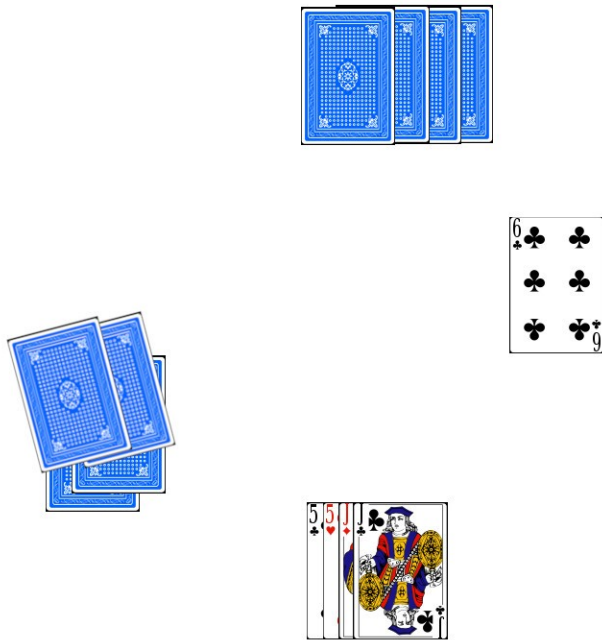
Each of the following excerpts are from the official rules for a different sport. Identify the sport the rule comes from.

32. A game shall become a suspended game that must be completed at a future date if the game is terminated for any of the following reasons ... (3) Light failure, malfunction of, or unintentional operator error in employing, a mechanical or field device or equipment under control of the home club (e.g., a retractable roof, a tarpaulin, or other water removal equipment)...
33. A player who has been out of bounds re-establishes himself as an inbounds player when both feet, or any part of his body other than his hands, touch the ground within the boundary lines, provided that no part of his body is touching a boundary line or anything other than a player, an official, or a pylon on or outside a boundary line.
34. An attempt to “butt-end” shall include all cases where a “butt-end” gesture is made regardless of whether body contact is made or not.
35. The player being substituted is not obliged to leave the field of play on the halfway line.
36. If the rotational fault is determined only after the completion of the rally which started with a rotational fault, only a single point is awarded to the opponent, regardless of the result of the rally played.
37. The players shall change ends at the end of the first, third, and every subsequent odd game of each set. The players shall also change ends at the end of each set unless the total number of games in that set is even, in which case the players change ends at the end of the first game of the next set.
38. However, the graduated head widths (2010 rules) and the 2013 rule with respect to shooting strings, single sidewall string rule, the restrictions on tape on sticks and the required tape on shaft on sticks used for face-offs is not enforced.
39. The over in progress at the close of play on the final day shall be completed unless either a result has been reached or the players have occasion to leave the field.
40. A player must not charge into a ruck or a maul. Charging includes any contact made without binding onto another player in the ruck or maul.
41. The player in charge of the house is positioned inside the hog line.
42. Shoes with an outer rim, toe grip, screws, or frost nails are not allowed. Dull heel calks are allowed on hind shoes only. The calks can either be fixed or removable (screw-in), and should be dull, without sharp edges and no greater than one inch from the sole surface of the shoe to the ground surface.

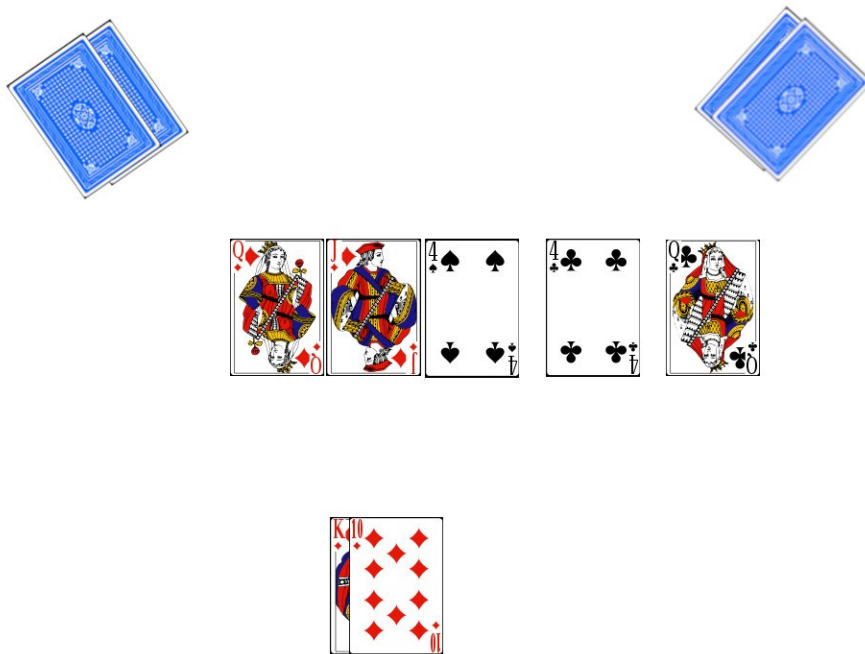
Section 5 — Card Games

Identify the following card games from one player’s point of view during the game. In questions 43-49, you are given the position of where are the dealt cards are. In questions 50-52, you are given just one player’s hand. Feel free to zoom in to read individual cards.

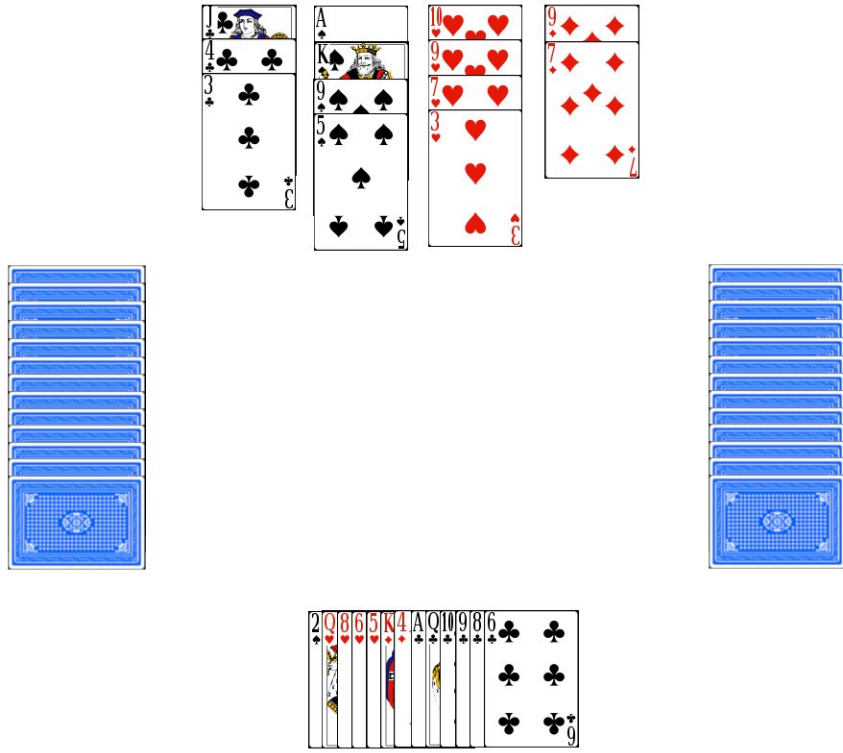
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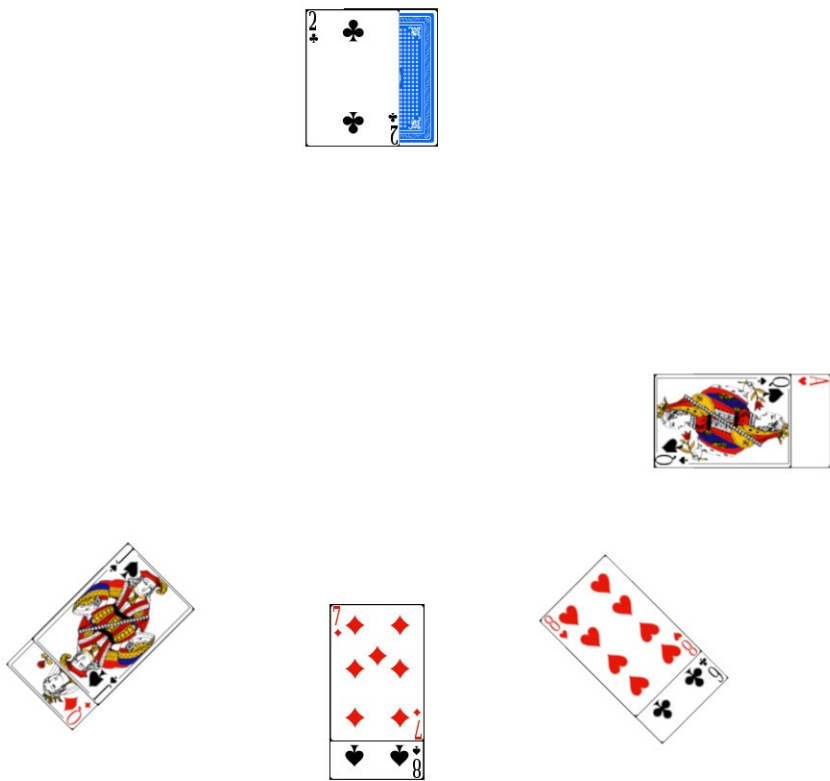
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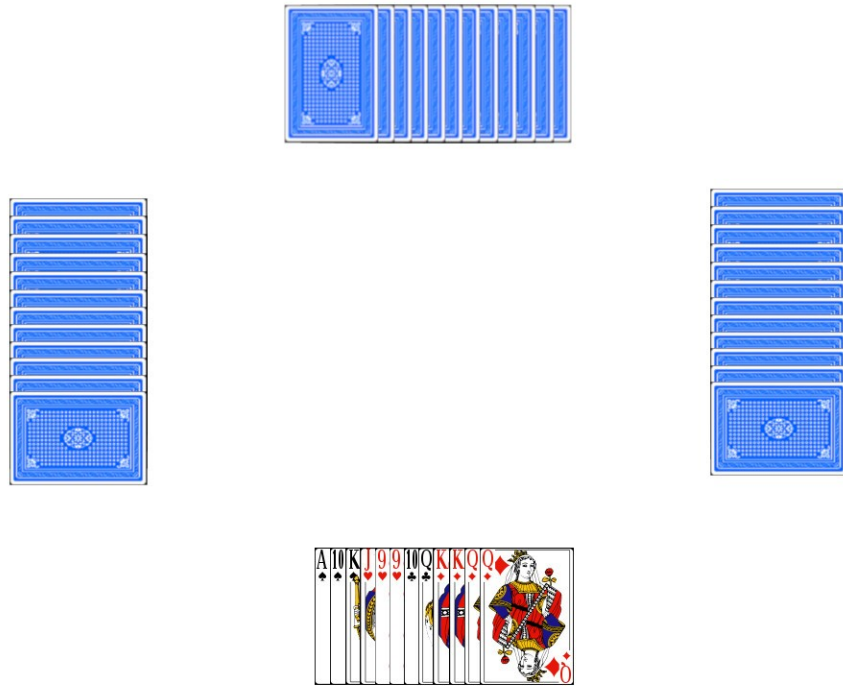
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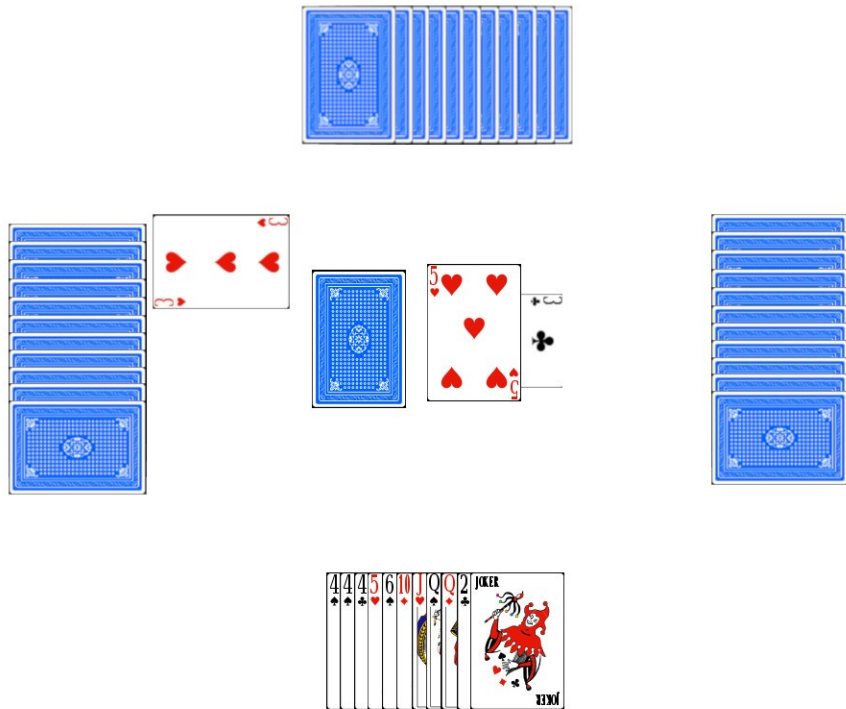
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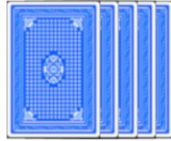
47.



48.



49.



50.



51.



52.

